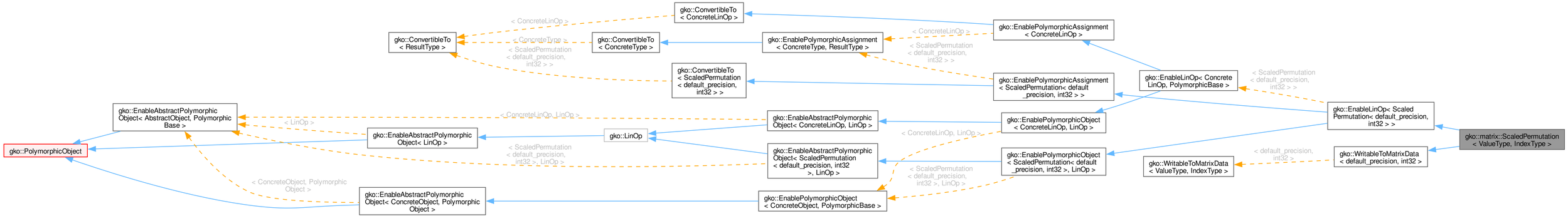
gko::PolymorphicObject
gko::EnableAbstractPolymorphic Object< AbstractObject, Polymorphic Base >
gko::EnableAbstractPolymorphic Object< LinOp >
gko::EnableAbstractPolymorphic Object< ConcreteObject, Polymorphic Object >
gko::LinOp
gko::EnableAbstractPolymorphic Object< ConcreteLinOp, LinOp >
gko::EnableAbstractPolymorphic Object< ScaledPermutation < default_precision, int32 >, LinOp >
gko::EnablePolymorphicObject < ConcreteObject, PolymorphicBase >
gko::EnablePolymorphicObject < ConcreteLinOp, LinOp >
gko::EnablePolymorphicObject < ScaledPermutation< default _precision, int32 >, LinOp >
gko::ConvertibleTo < ResultType >
gko::ConvertibleTo < ConcreteLinOp >
gko::ConvertibleTo < ConcreteType >
gko::ConvertibleTo < ScaledPermutation < default_precision, int32 > >
gko::EnablePolymorphicAssignment < ConcreteLinOp >
gko::EnablePolymorphicAssignment < ConcreteType, ResultType >
gko::EnablePolymorphicAssignment < ScaledPermutation< default _precision, int32 > >
gko::EnableLinOp< Concrete LinOp, PolymorphicBase >
gko::EnableLinOp< Scaled Permutation< default_precision, int32 > >
gko::WritableToMatrixData < ValueType, IndexType >
gko::WritableToMatrixData < default_precision, int32 >
gko::matrix::ScaledPermutation < ValueType, IndexType >
< LinOp >
< ConcreteObject, Polymorphic Object >
< ConcreteLinOp, LinOp >
< ScaledPermutation < default_precision, int32 >, LinOp >
< ConcreteLinOp >
< ConcreteType >
< ScaledPermutation < default_precision, int32 > >
< default_precision, int32 >